



Orca's Pearl

The game is a program with five reels and twenty winning lines, in which the computer simulation of the traditional engine powered reels realised. The purpose of the game is to sort out as many as possible similar symbols on the winning lines.

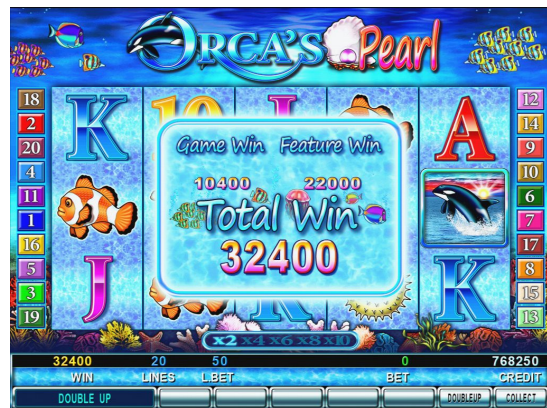


Playing the game

At the beginning of the game we can set the value of the bet with the BET button. When changing the lines, the winning lines are displayed on the game field. The value of the bet is deducted from the CREDIT after pressing the START button, the five reels starts to rotate and within a short time they will stop one by one. With the HOLD buttons the reels can be stopped. If there was a winning combination, then its value appears in the WIN field. After the prize animation the winning symbols disappearing with a vortex animation and the empty spaces are filled with new symbols from the top to the bottom. The newly formed rewards are calculated double, triple, quadruple and quintuple multipliers. This multiplier maximum is five. This prize can go to the CREDIT with the START button or with the BET button to the doubling game. The WILD (Orca) symbol replaces any, except SCATTER (Shell), but alone it has a prize. On the given line always the bigger prize is valid.

Free spin

The SCATTER (Shell) symbol counts on the whole game field, not just only on the active lines. If three or more SCATTER symbols occur, above the prize, 12 free spins is the reward and the rewards calculated as double. During the free spins, there can be 12 more free spins reward.



Bets and reward multipliers

The lowest and highest limit of the selectable bet is adjustable by the operator. To see the Paytable press the HOLD4 button or on dual screens it is displayed on the second monitor. The base of the multipliers is the line bet, except the SCATTER, where the sum of all bets.

Symbol	5	4	3	2	1
Wild	2500	750	100	10	-
Scatter	10000	1000	100	-	-
Purple tang	1500	150	30	-	-
Clownfish	800	100	20	-	-
Fugu	600	75	15	-	-
Medusa	400	50	10	-	-
Ray	200	25	5	-	-
A	160	20	4	-	-
K	160	20	4	-	-
Q	160	20	4	-	-
J	160	20	4	-	-
10	160	20	4	-	-

Only highest win paid per line. Winning combinations must be left to right except SCATTER symbols. Payline wins are multiplied by the line bet. After winning animation the winning symbols disappear from the screen by vortex animation. New symbols are filled to the missing places top-down. New winning combinations may occur.

Vortex	Multiplier	Free Spin multiplier
Initial	1	2
2nd	2	4
3rd	3	6
4th	4	8
5+	5	10

The win multiplier increases with each new Vortex in a game round.

	2x	3x	4x	5x
10	-	Line bet × 4	Line bet × 20	Line bet × 160
J	-	Line bet × 5	Line bet × 25	Line bet × 200
Q	-	Line bet × 5	Line bet × 25	Line bet × 200
K	-	Line bet × 10	Line bet × 50	Line bet × 400
A	-	Line bet × 10	Line bet × 50	Line bet × 400
Purple tang	-	Line bet × 15	Line bet × 75	Line bet × 600
Clownfish	-	Line bet × 15	Line bet × 75	Line bet × 600
Fugu	-	Line bet × 20	Line bet × 100	Line bet × 800
Medusa	-	Line bet × 30	Line bet × 150	Line bet × 1500
Ray	-	Line bet × 30	Line bet × 150	Line bet × 1500
Wild	Line bet × 10	Line bet × 100	Line bet × 750	Line bet × 2500
Scatter	-	Bet × 5	Bet × 50	Bet × 500