## Farmer Tom

The game is a program with five reels and twenty winning lines, in which the computer simulation of the traditional engine powered reels realised. The purpose of the game is to sort out as many as possible similar symbols on the winning lines.


## Playing the game

At the beginning of the game we can set the number of winning lines and the value of the bet with the BET and HOLD5 buttons. When changing the lines, the winning lines are displayed on the game field. The value of the bet is deducted from the CREDIT after pressing the START button, the five reels starts to rotate and within a short time they will stop one by one. By pressing the HOLD button any reel can be stopped. If there was a winning combination, then its value appears in the WIN field, with the START button it goes to the CREDIT field or with the BET button to the doubling game. The WILD (Scarecrow) symbol replaces any, except the BONUS (Tom) and SCATTER (Housewife), but alone it has a prize. On the given line always the bigger prize is valid.

## Free spin

The SCATTER (Housewife) symbol counts on the whole game field, not just only on the active lines. If three or more SCATTER symbols occur, above the prize, 10 more free spins is the reward. During the free spins, 10 more free spin reward is possible. The value of the reward during the free spins is counted threefold, except bonus prize.


## Market bonus

If three or more BONUS (Tom) symbol appears on the active winning line this triggers the market bonus. By selecting one of the symbols it gives the bonus multiplier. On the appearing bonus screen the player must select 3,4 or 5 items from eight fruits, according to the number of the BONUS symbols. To move the selection use the HOLD2 and HOLD4 buttons, to select use the START. The value of the selected fruits appears immediately. The reward is calculated by the items point value times the achieved multiplier. The reward must be accepted by the START button, and on the usual way it can be doubled or credited.


## Harvest bonus

At a random time any of the fruits matures and for a few rounds the given fruits occur more often on the reels. Sound and visual effects notifies the player about the harvest bonus.


## Bets and reward multipliers

The lowest and highest limit of the selectable bet is adjustable by the operator. To see the Paytable press the HOLD4 button or on dual screens it is displayed on the second monitor. The base of the rewards is the line bet, except the SCATTER rewards, it is based on the sum of all bets.


|  | $\mathbf{2 x}$ | $\mathbf{3 x}$ | $\mathbf{4 x}$ | $\mathbf{5 x}$ |
| :--- | ---: | ---: | ---: | ---: |
| Cherry | - | Line bet $\times 5$ | Line bet $\times 20$ | Line bet $\times 160$ |
| Lemon | - | Line bet $\times 5$ | Line bet $\times 25$ | Line bet $\times 200$ |
| Orange | - | Line bet $\times 8$ | Line bet $\times 30$ | Line bet $\times 240$ |
| Plum | - | Line bet $\times 10$ | Line bet $\times 40$ | Line bet $\times 320$ |
| Melon | - | Line bet $\times 15$ | Line bet $\times 50$ | Line bet $\times 400$ |
| Secateur | - | Line bet $\times 20$ | Line bet $\times 100$ | Line bet $\times 800$ |
| Can | - | Line bet $\times 25$ | Line bet $\times 125$ | Line bet $\times 1000$ |
| Barrow | - | Line bet $\times 30$ | Line bet $\times 150$ | Line bet $\times 1200$ |
| Wild | Line bet $\times 10$ | Line bet $\times 100$ | Line bet $\times 500$ | Line bet $\times 4000$ |
| Scatter | Bet $\times 2$ | Bet $\times 5$ | Bet $\times 50$ | Bet $\times 500$ |

