



Bank Robber

The game is a program with three reels and three winning lines with two spins, in which the computer simulation of the traditional engine powered reels realised.



Playing the game

To set the appropriate bet, use the BET button. By pressing the START button the value of the bet is deducted from the CREDIT and the lower three reels start to rotate and will stop one by one. If there is winning combination, then this is copied into the middle and upper row. If on the first roll there is no winning combination, then the program automatically rotates the probable winner combination, but the player can change the held reels, according to his/her will with the HOLD button. The held reels will appear on the middle and upper rows and by pressing again the START, after deducting a subsequent bet, the not held reels will turn in new symbols. The WILD (gold bar) symbol replaces any other symbol. If there was a winning combination, then its value appears in the WIN field, with the START button it goes to the CREDIT field or with the BET button to the doubling game.

Bonus prize

When the START button is pressed, in the bonus window all three fields fill randomly with 40 – 100 times of the current bet. If three BONUS (safe-deposit) symbol appears on the reels, then it is a bonus prize. The reels and the bonus window's fields, A, B, C, are linked together. So if on the middle reel, which is marked with the letter B, appears three BONUS, then the prize value will be equal with the B counter's value in the bonus window. Of course there is the possibility of the BONUS row on all reels, in this case the A counter linked as a prize to lower row, the B to the middle and the C to the upper. The sum of these prizes goes into the WIN. This value with the START button goes to the CREDIT field or with the BET button it can be doubled.



Bets and reward multipliers

The lowest and highest limit of the selectable bet is adjustable by the operator. To see the Paytable press the HOLD4 button or on dual screens it is displayed on the second monitor. The base of the prize is all of the bets – the cost of on turn.



	3x
Key	Bet × 1
Cash	Bet × 2
Bag	Bet × 3
Dynamite	Bet × 4
Coin mix	Bet × 6
Gem mix	Bet × 8
Bronze coin	Bet × 10
Silver coin	Bet × 15
Sapphire	Bet × 15
Gold coin	Bet × 20
Emerald	Bet × 25
Ruby	Bet × 50
Wild	Bet × 500
Bonus	Min: Bet × 30 Max: Bet × 60